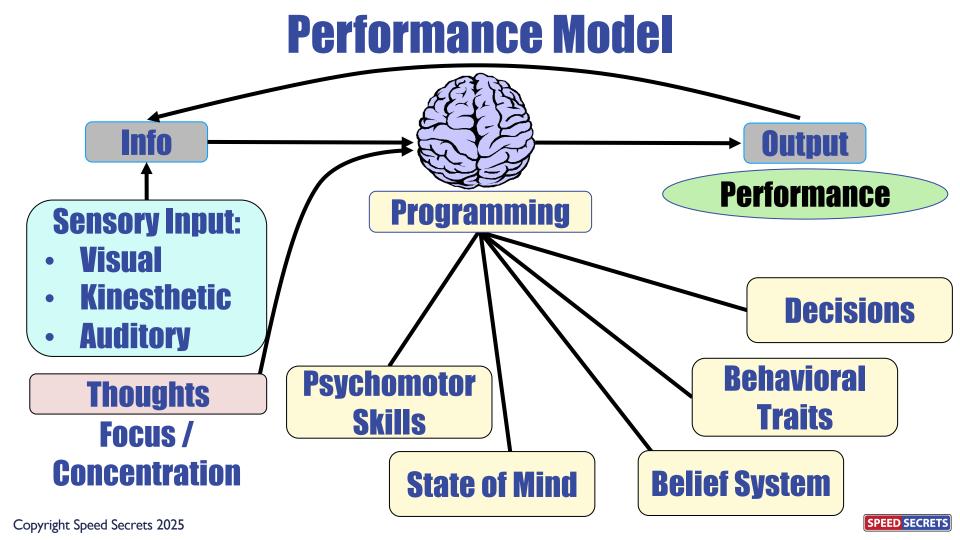
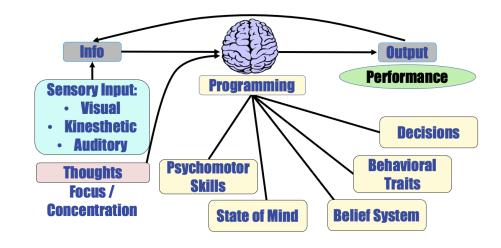
Performance Model





Improving Performance

- 1. Input quality
- 2. Processing speed
- 3. Programming



Sensory Input



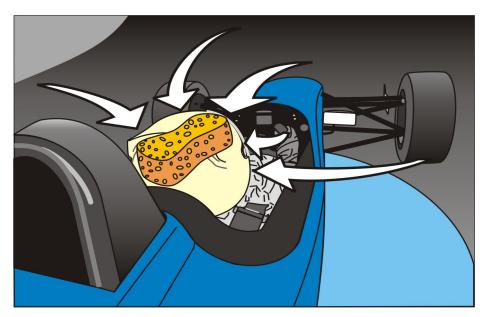


Better quality sensory input leads to better performance.



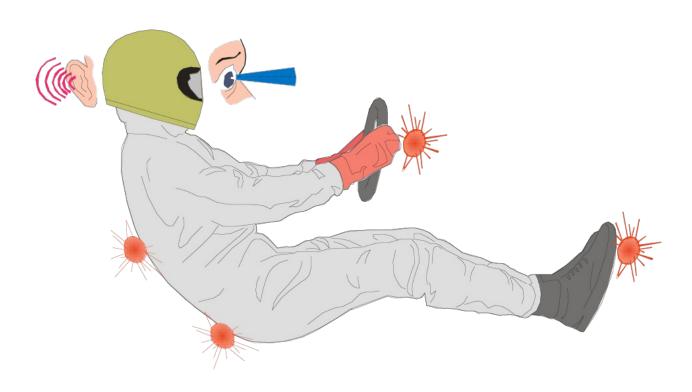
GIGO

Quality In – Quality Out (QIQO)





Sensory Input



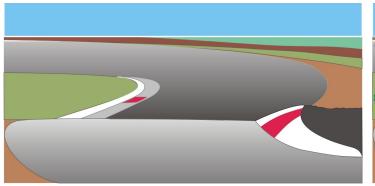


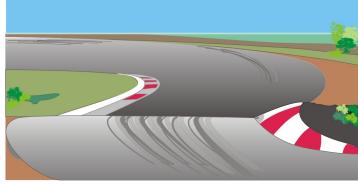
Why do drivers lack feel?

Why do drivers make mistakes?

Lack of quality sensory input

More Sensory Input = More References = Fewer Errors = More Speed & Consistency

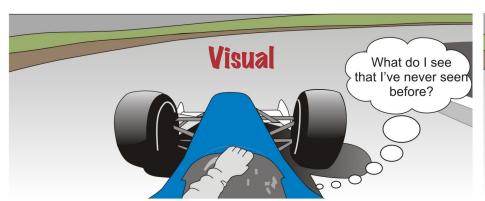


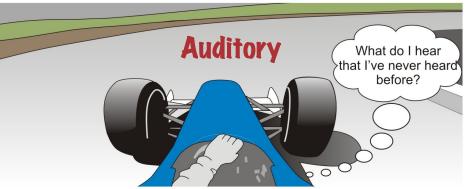


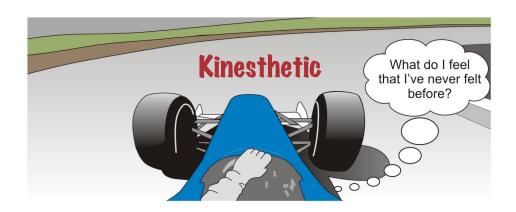


The more references you have, the faster & more consistent you'll drive... and fewer errors you'll seem to make.

Sensory Input Sessions









Lazy 8s



You cannot **not** think about something.





Pre-Planned Thought (PPT)

- "Eyes up"
- "Slow hands"
- "Car dancing"
- "Watch this"





It's not maintaining focus that matters. It's how quickly you regain it.



Develop & use a Pre-Planned Thought (PPT).

Processing Speed



Make Your Brain Faster

Right Hemisphere

- Creative
- Intuitive
- Art
- Big picture

Left Hemisphere

- Logical
- Factual
- Language
- Details

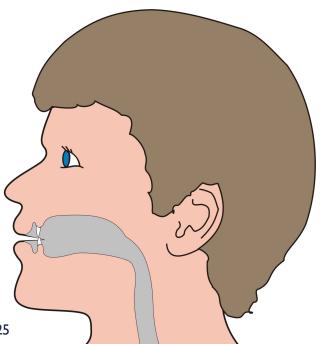
Right side of body

Left side of body





Integrate your mind to improve processing speed

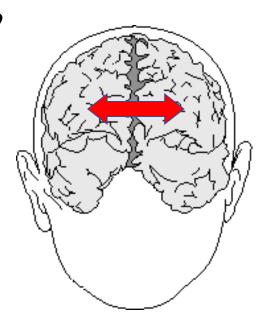


Center



Make Your Brain Faster

- What is "being in the zone"?
- It is being fully "integrated"





Integrate your mind to get in the Zone.

Programming



Programming

We do what we do because we're programmed to do so.

We sometimes don't do what we want because we either don't have the right program, or...

We access the wrong program.





Programming

- Must drive car at what level?
 - Conscious?
 - Subconscious?
- Why?
- Conscious: 2,000 bits/second
- Subconscious: 4,000,000,000 bits/second



Where does your programming come from?



I. Physical repetition

3. External/Internal talk





2. Mental repetition



Mental Programming



The more senses you use with mental imagery, the more effective the programming.

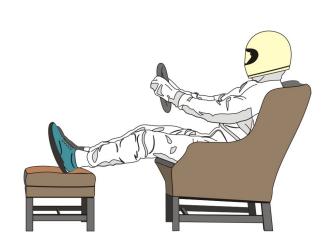
Mental Programming



- Use mental imagery for:
 - Track/course learning
 - Skill development
 - Belief/confidence-building
 - Mindset-building
 - Triggering state of mind
- Create & use "triggers"

Programming: How To...

- I. Prepare -
 - Identify desired program & trigger
 - Write narrative for program & trigger
 - Schedule mental imagery sessions
 - Position yourself
- 2. Mental imagery -
 - Relax (Alpha-Theta state)
 - Mental imagery of program & trigger
 - End with reward

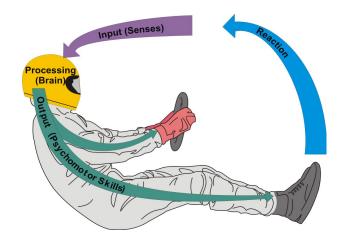




Better quality mental programming results in a better performance.

Psychomotor Skills

- Input-Process-Output Loop
- Programmed by repetition
- Effects of multi-tasking...





State of Mind

- Will your State of Mind affect your performance?
- Where does your State of Mind come from?
- Impact on brain integration...





State of Mind

- Is your Performance State of Mind the same as mine?
- Can you "trigger" a Performance State of Mind?







Replay a past success to trigger a Performance State of Mind.

Belief System

- Single biggest limitation to your performance.
- Power of beliefs...





Belief System

- Where do your beliefs come from?
- Superstition
- o Can you change your beliefs?





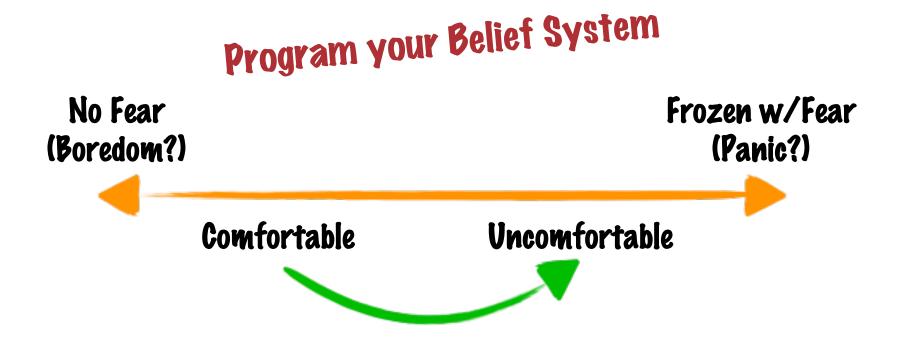
Belief System

- List your beliefs
- De-program, re-program negative beliefs
- Program positive beliefs

Beliefs	
Positive	Negative
I'm great at race starts I'm a good, smart racer I'm fast I'm assertive I make good passes I motivate my team	I'm not a good qualifier I'm too nice a guy I'm not confident enough I crash too often I'm too tense in the car



Comfortable Being Uncomfortable

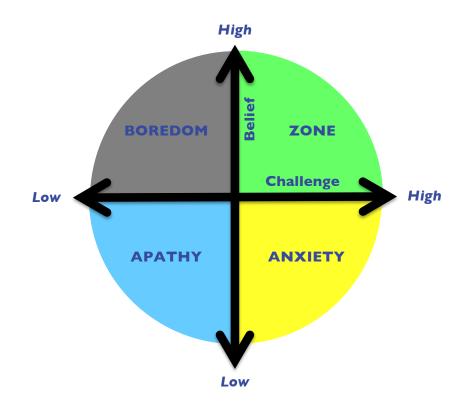






Use mental imagery to program your beliefs.

Challenge + Belief = Zone





Balance the Challenge & your Belief.



Information + Action = Results

Is it possible...

That you will perform at an all-new level?

